

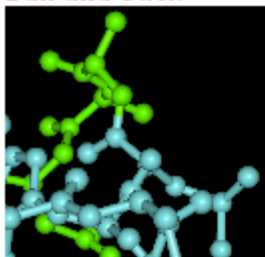
# Selecting Render Style

The following render styles are available:

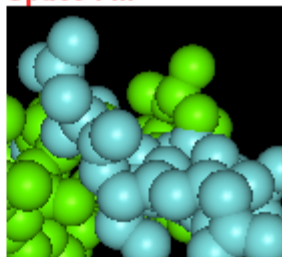
- *Ball-and-Stick*
- *Space Fill*
- *Tubes*
- *Worms*

To change the render style select an appropriate item in the *Render Style* menu (it can be found either in the 3D Structure Viewer context menu or in the *Display* menu on the toolbar).

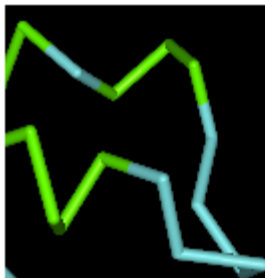
**Ball-and-Stick**



**Space Fill**



**Tubes**



**Worms**

