

# Manipulating Schema

This chapter describes how to manipulate a *schema* using the GUI: how to create, to load, to save and, finally, to run one and so on.

- [Creating New Schema](#)
- [Loading Schema](#)
- [Saving Schema](#)
- [Changing Schema Appearance](#)
- [Setting Order of Algorithms Execution](#)
- [Managing Strands](#)
  - [Element Direction in Schema](#)
  - [Querying Sequence Strands](#)
- [Running Schema from the Query Designer](#)