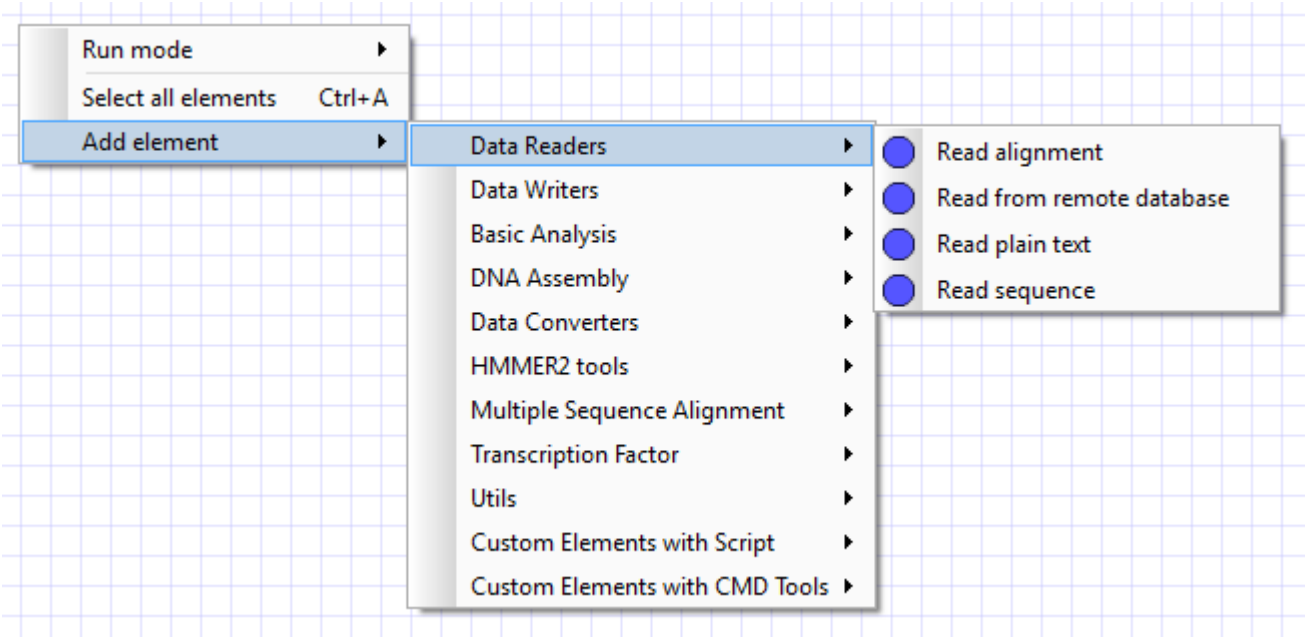
Adding Element

There are several ways to add an *element* to the *Scene*.

The easiest way is to drag the required element from the *Palette* to the Scene. Or you can just click on the element on the Palette and then click somewhere on the Scene.

Also you can select an element in the *Add item* submenu of the *Actions* main menu or of the Scene context menu, for example:



When the required element is selected click somewhere on the Scene to insert it.